



CHECK_MK

Distributed Monitoring

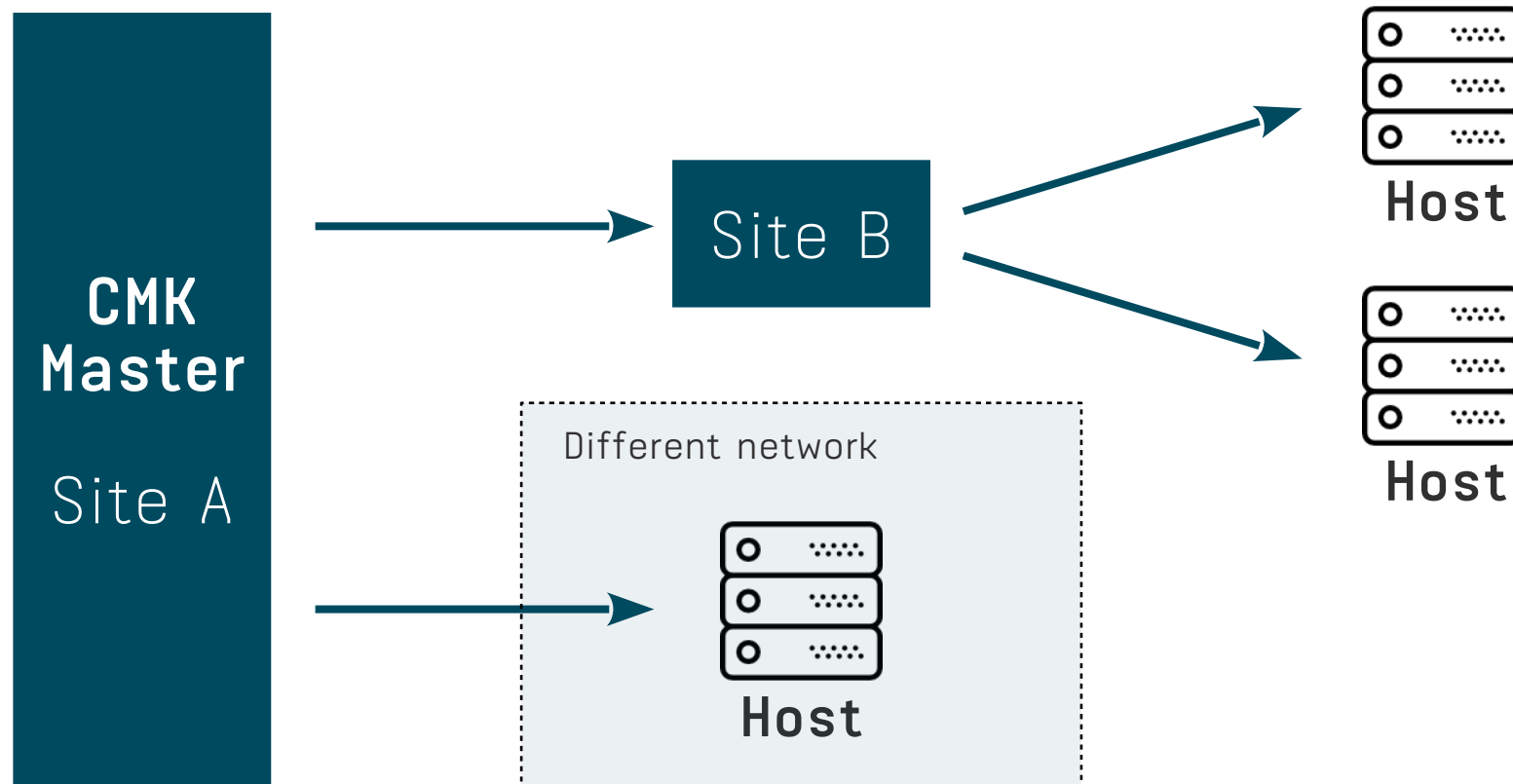
Which method suits my project?

04.05.2018, Marcel Arentz
Check_MK Conference #4

CONFERENCE
MUNICH 2018/5/2-4

#4

What's meant by Distributed Monitoring?



Accessing hosts vs. Accessing sites

When do I need Distributed Monitoring...



Geography



Organisation



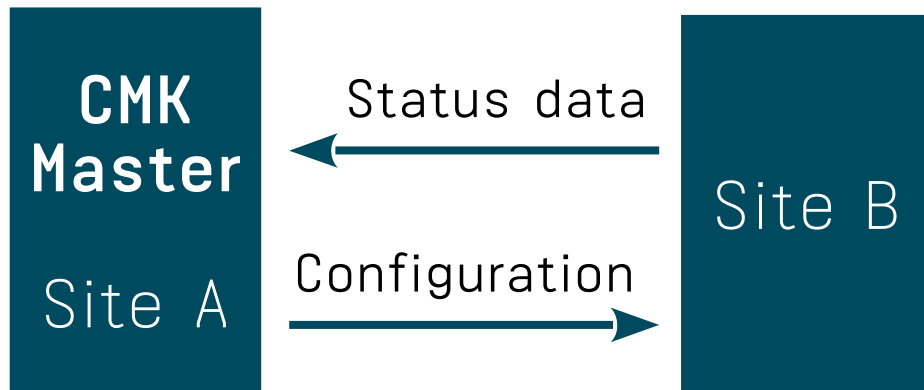
Network



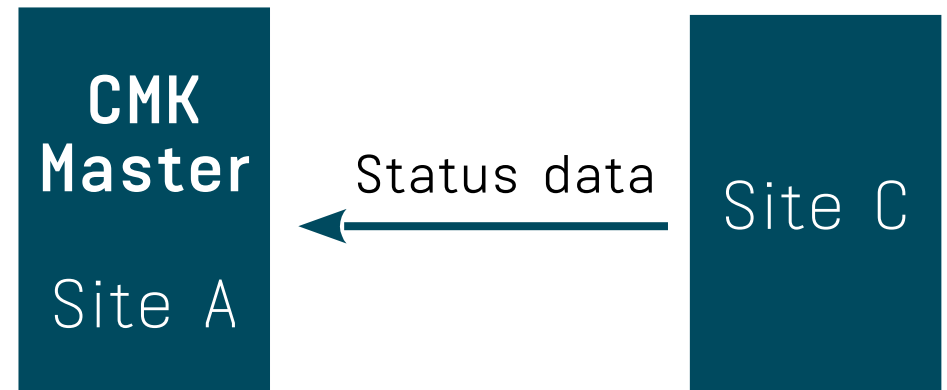
Performance

... and which concepts are on the table?

Central configuration

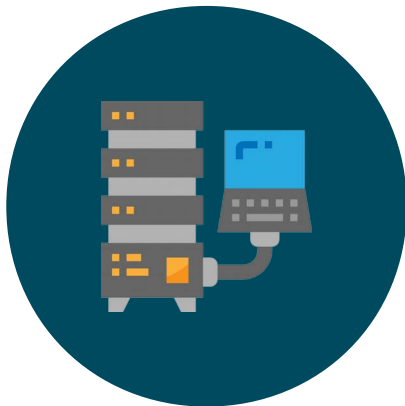


Decentral configuration

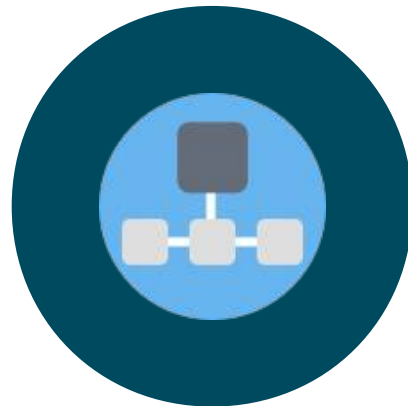


Available methods in Check_MK?

Direct host
access



Livestatus



Business
Intelligence



Livedump &
CMCDump



Direct host access

Livestatus

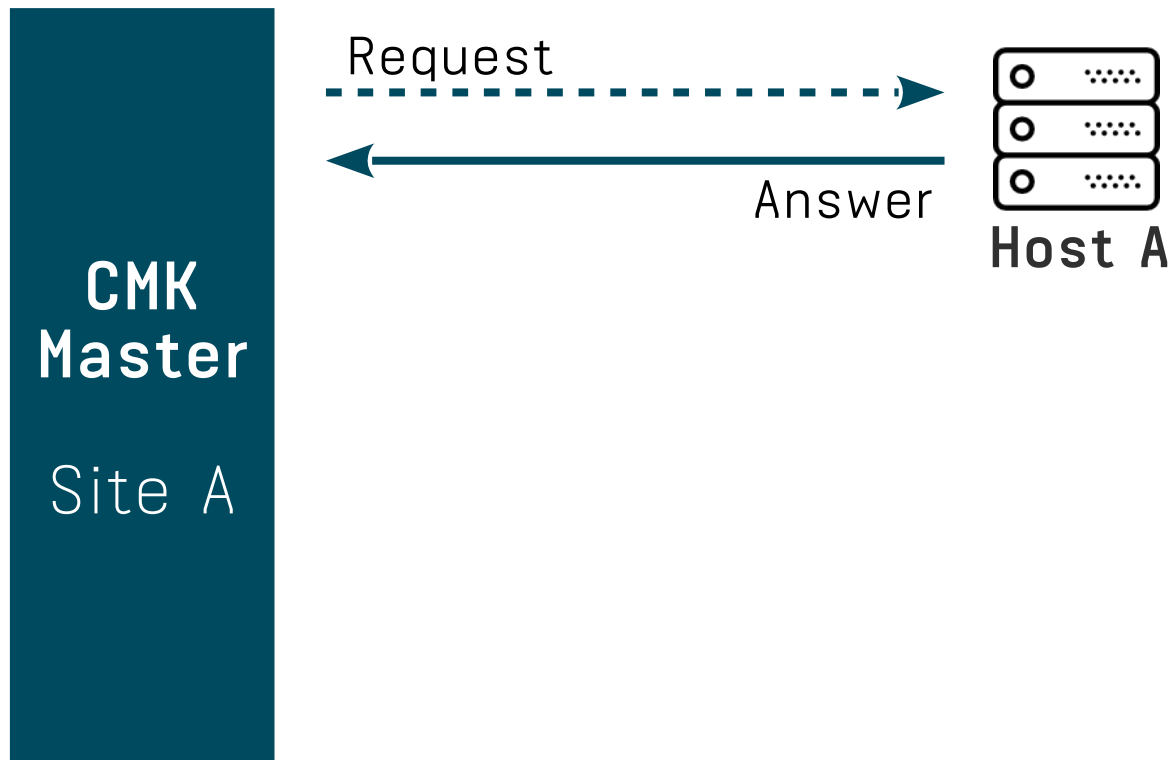
Business Intelligence

Livedump & CMCDump



How does it work ...

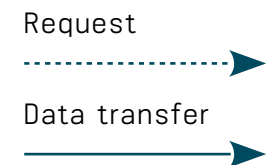
Architecture



Comment

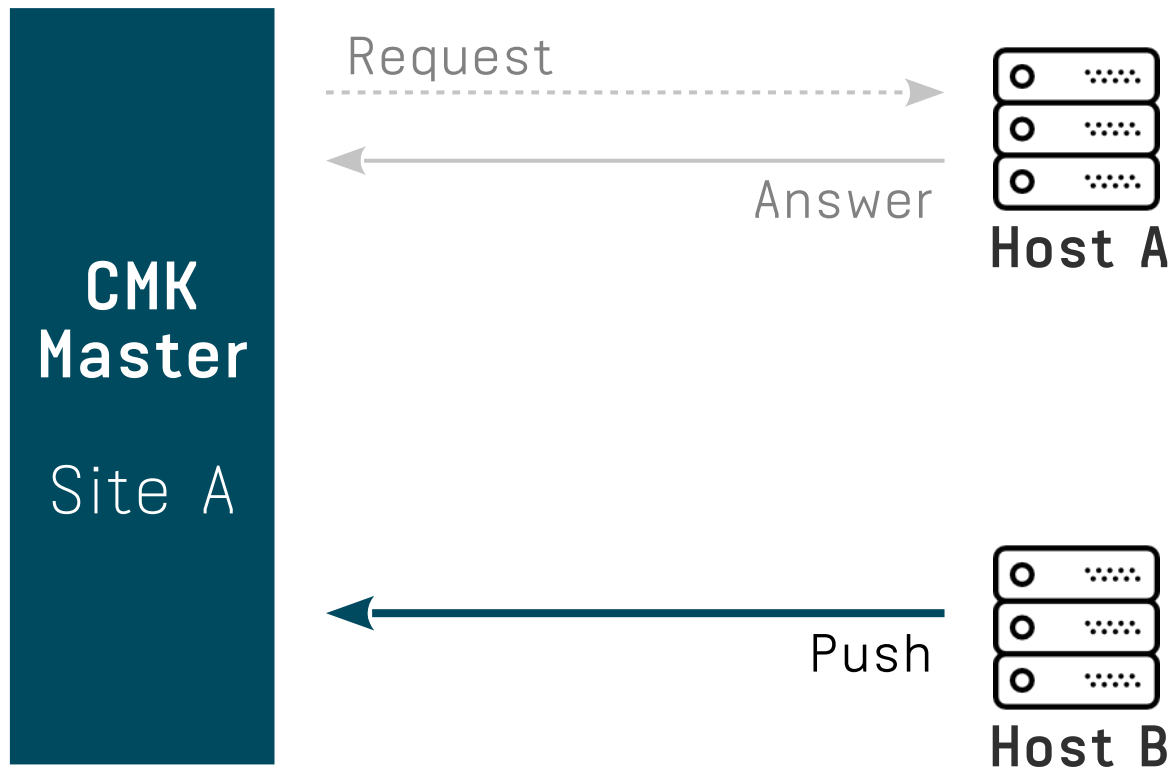
Access type

- Traditional access
- SSH



... and which alternatives do I have?

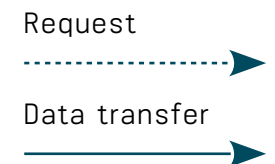
Architecture



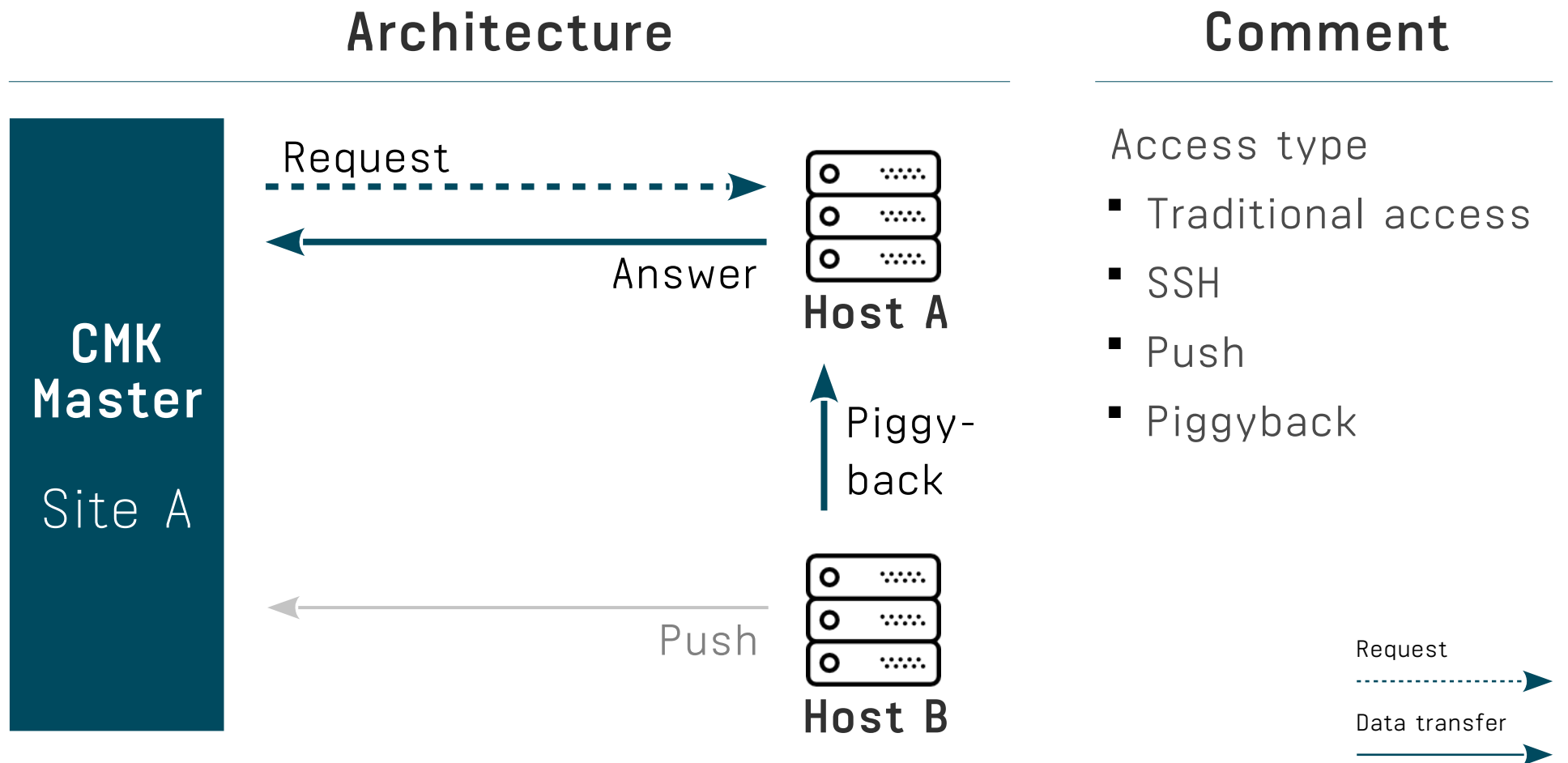
Comment

Access type

- Traditional access
- SSH
- Push

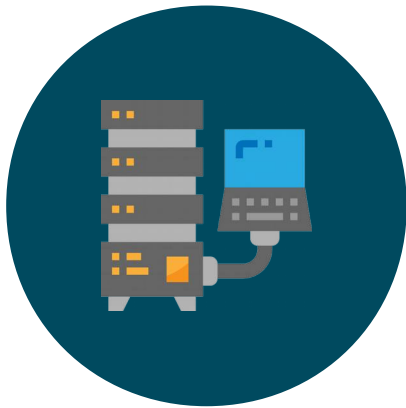


... and which alternatives do I have?



Why not in all situations?

Limitations



- Network latency
- Dependency of connection
- Firewalls
- No native push
- Scalability

Direct host access

Livestatus

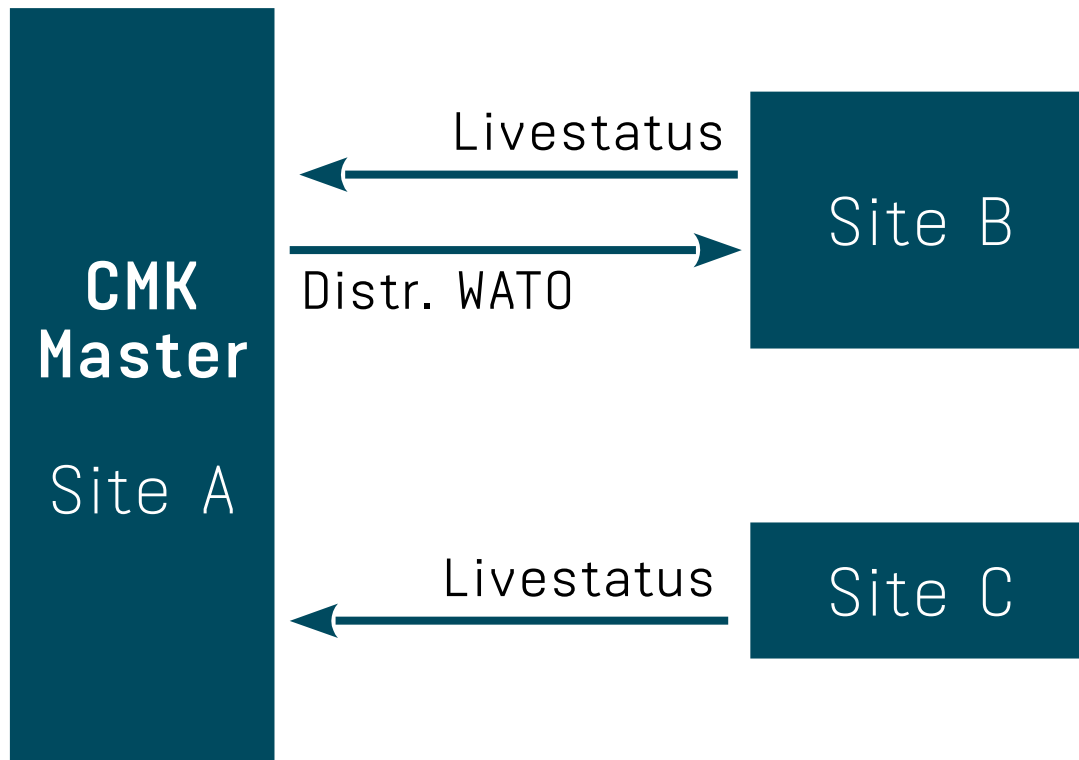
Business Intelligence

Livedump & CMCDump



How does it work ...

Architecture



Comment

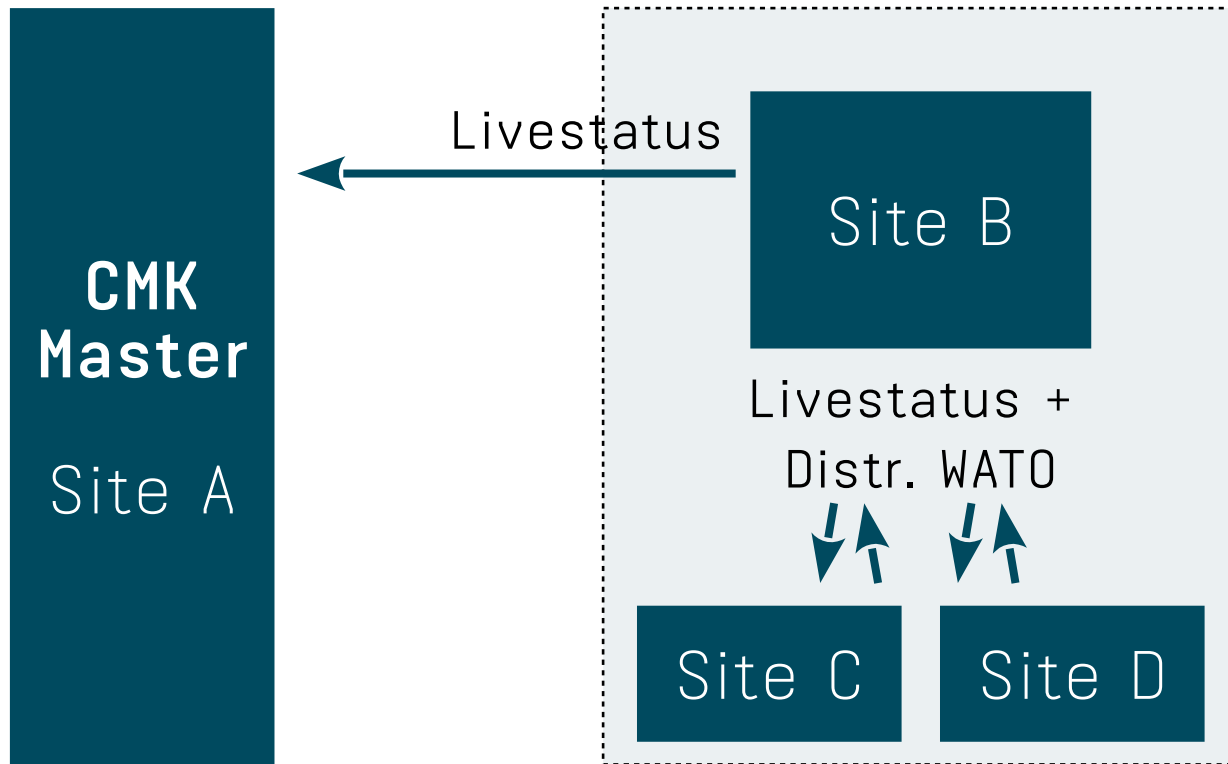
Access type

- Unix Socket
- TCP
- Liveness Proxy

Data transfer →

... and what about isolated sites?

Architecture



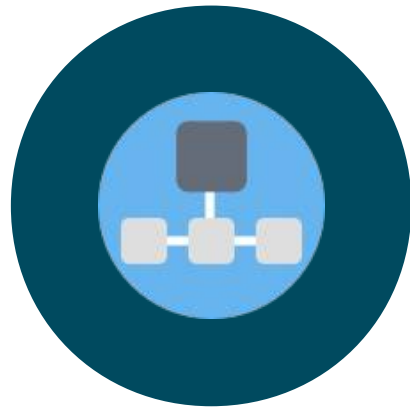
Comment

Access type

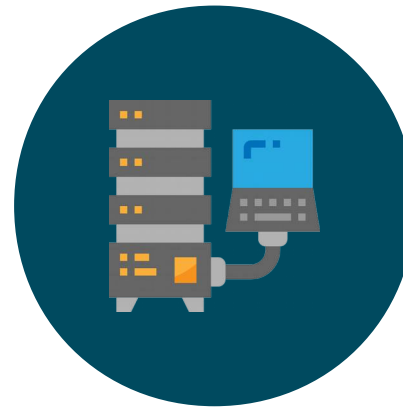
- Unix Socket
- TCP
- Livestatus Proxy
- Cascading Livestatus

When to use ...

Livestatus



Direct host access



vs.

- Direct location monitoring
- High latency
- Unstable network connection
- Many hosts
- Limited network access

... and when not to use Liveness

Limitations



- Scalable up to +/- 80 Sites
- Needs access to dedicated TCP-Port
- Agent Updater on Master only

Direct host access

Livestatus

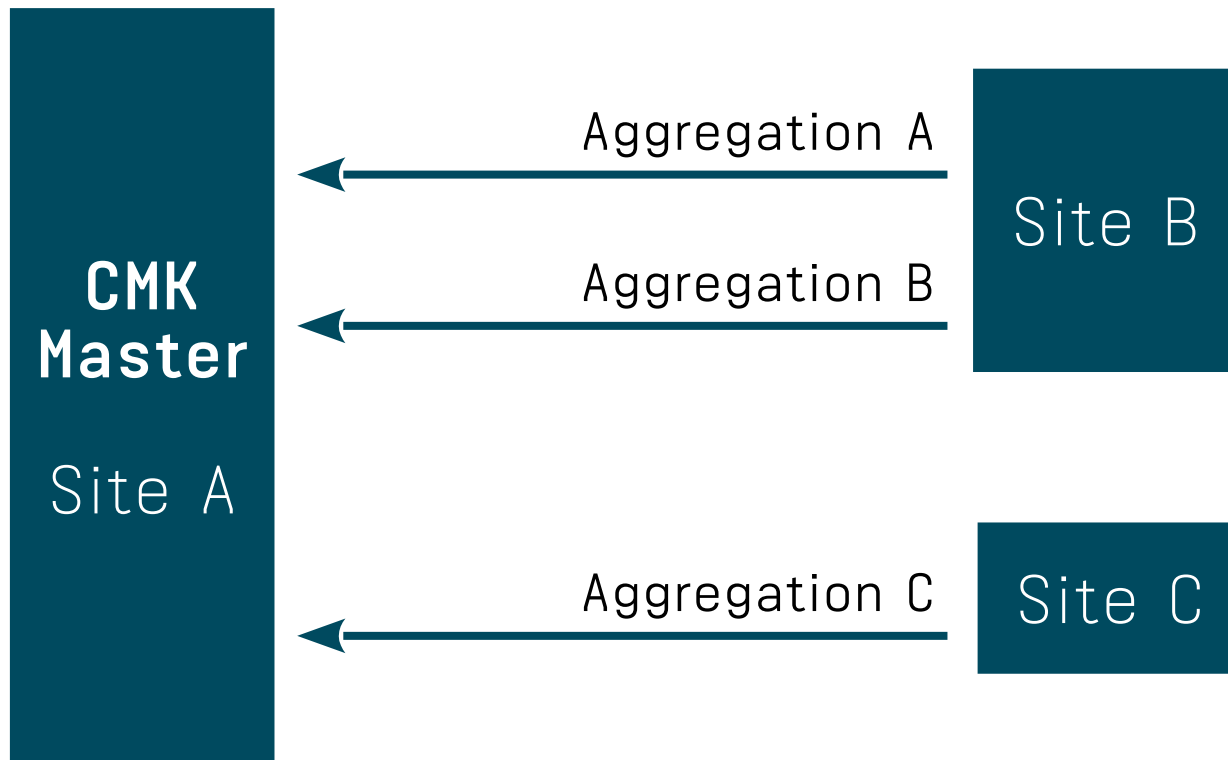
Business Intelligence

Livedump & CMCDump



Compress status data

Architecture




Comment

Access type

- Active check (HTTPS)

Options

- Multiple aggregation
- Individual config
- Link to group/site

Data transfer 

Why Business Intelligence?

Business Intelligence



vs.

Livestatus



- Large number of sites

How much does it cost me?

Limitations



- No config push
- Not all services in one view
- Complex configuration
- Every location needs a site

Direct host access

Livestatus

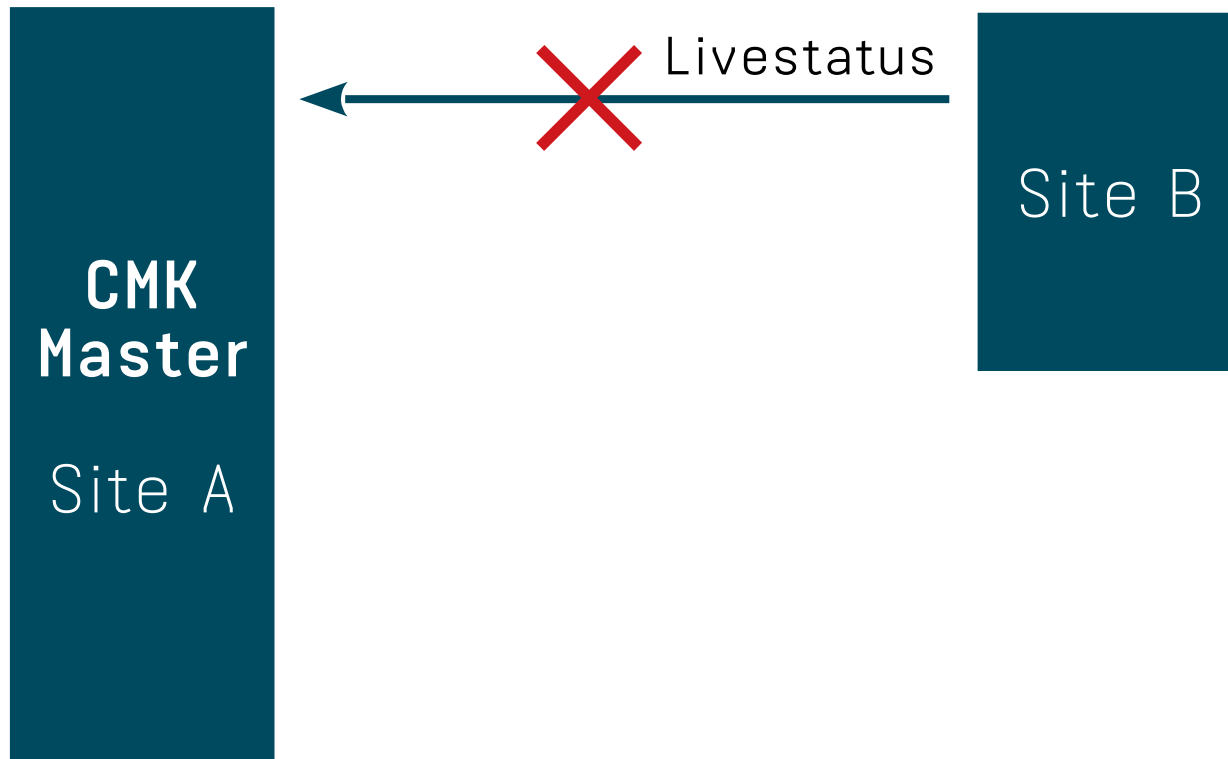
Business Intelligence

Livedump & CMCDump



No access is my problem ...

Architecture

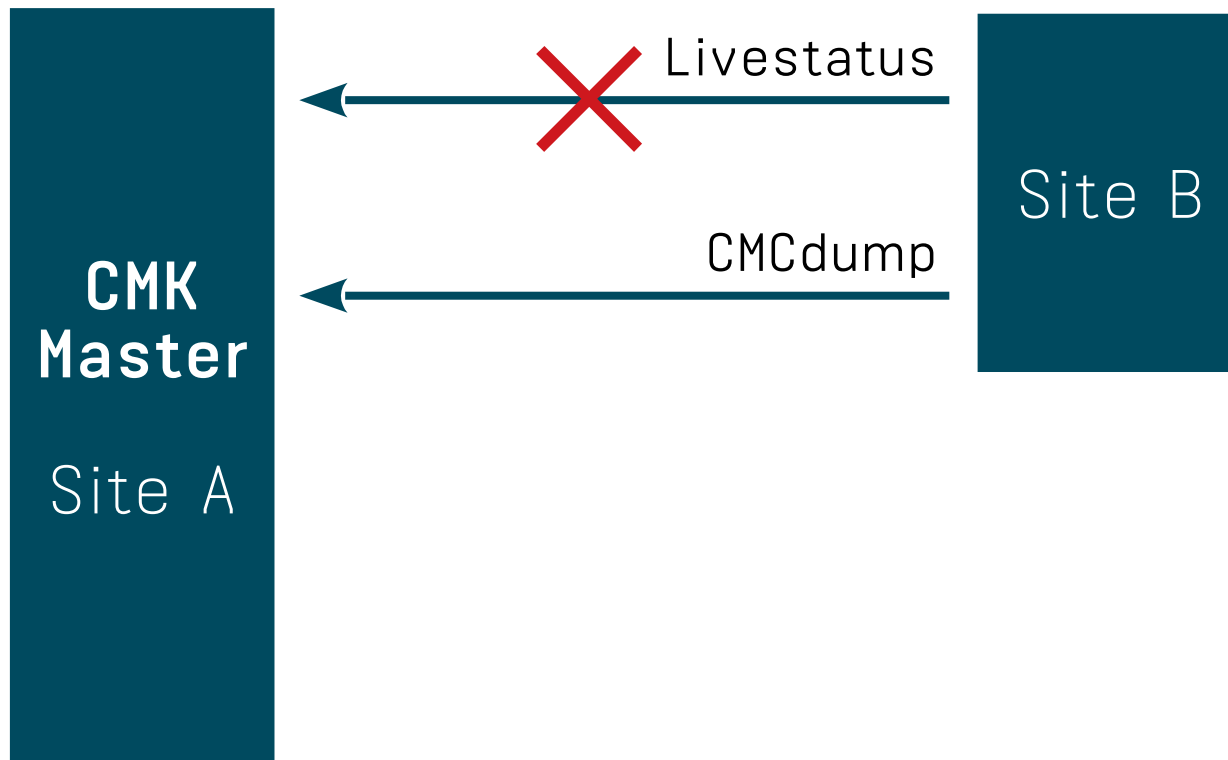


Comment

Data transfer →

... and CMCDump my last option

Architecture




Comment

Access type

- SSH
- Email
- ...

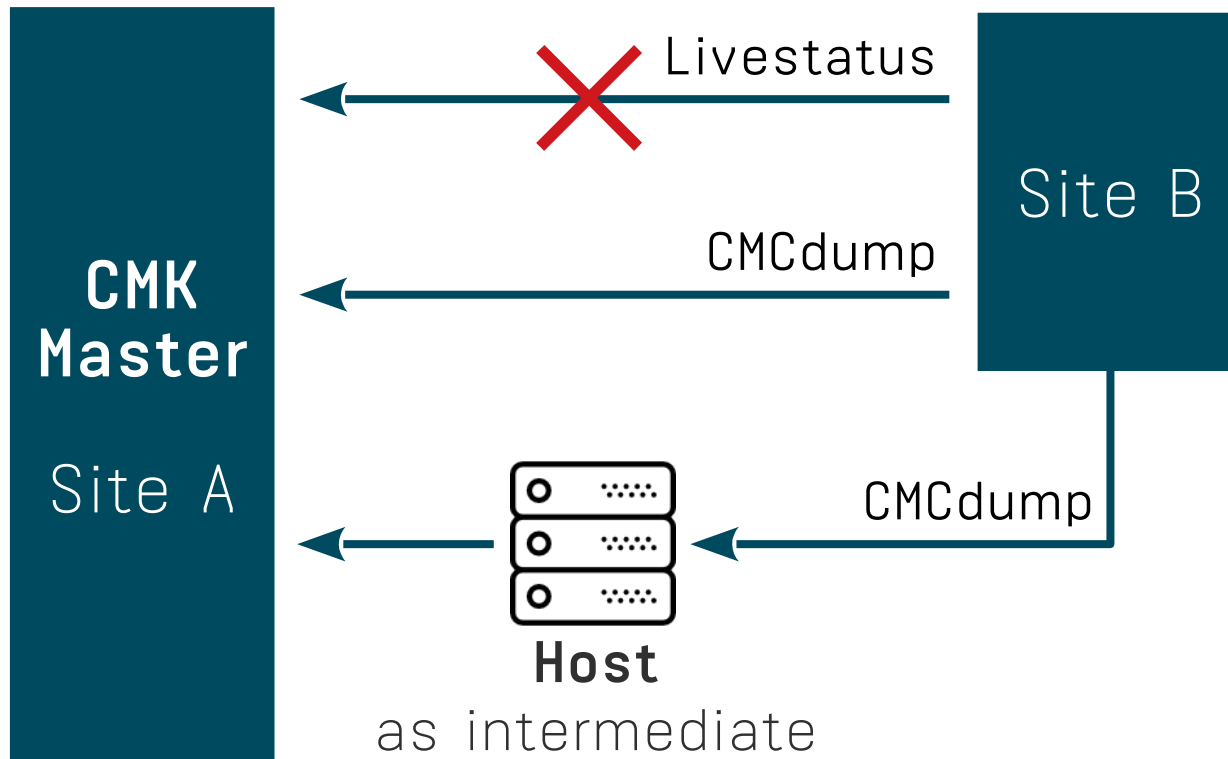
Dump types

- Status config
- Status data

Data transfer 

With Intermediate if needed

Architecture



Comment

Access type

- SSH
- Email
- ...

Dump types

- Status config
- Status data

Why CMCDump?

To use if there is ...

- ... no access at all
- ... no stable connection
- ... very limited bandwidth

Limitations

- No Plug'n'Play
- No config push
- No live data
- Managing on Slave only

Direct host access

Livestatus

Business Intelligence

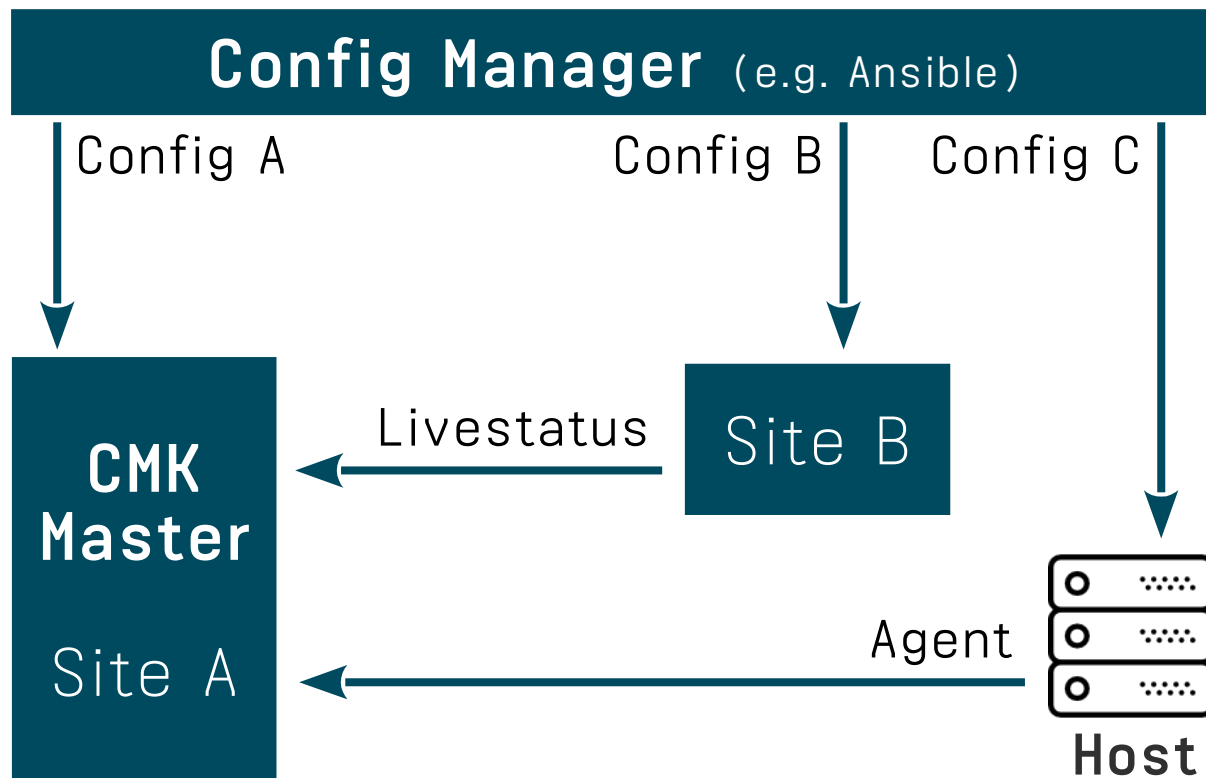
Livedump & CMCDump

Individual Configuration Mgt.



A first example

Architecture



Comment

Configuration...

- of agent
- of plugins
- of sites

Data transfer →

Considerations

Pro

- Usage of existing methods
- Multilevel config push
- Possibility of automation
- Less self written scripts

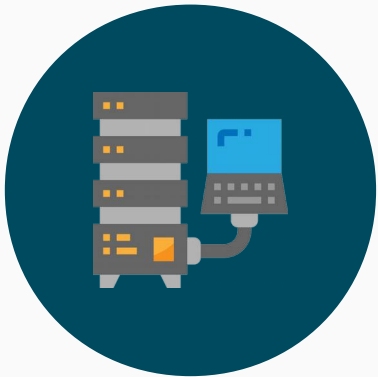
Con

- Higher complexity
- Error prone
- Expensive
 - Initial setup
 - Maintenance

Which method to choose first?

1

Direct host
access



2

Livestatus



3

Business
Intelligence



Livedump &
CMCDump



Individual solutions

What aspects affect my decision?

Questions to ask

- Is independent monitoring important?
- Which method scales the best for me?
- Which functions do I need centralized?
- How autonomous are the teams?
- What are my security restrictions?
- What is my network structure?
- ...





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